



PRL COMPETITION RULEBOOK

2027 Inaugural ARCA Championship • Public Sporting Rules

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WHAT THIS DOCUMENT IS

This is the competitor-facing rulebook. It explains the rules drivers are expected to follow on track. Internal staffing, admin tools, and steward workflow are intentionally kept out of this public version.

1. General Standard

PRL expects clean, competitive racing. Drivers are responsible for maintaining control, racing predictably, and avoiding actions that create unreasonable risk for others.

2. Starts & Restarts

- All championship races use rolling starts.
- Restarts are double-file unless Race Control announces single-file.
- Do not lay back, jump the start, brake-check, or manipulate restart lanes.
- Follow iRacing pacing instructions unless Race Control gives a direct correction.

3. Passing & Blocking

- One proactive defensive move is permitted.
- A reactionary move after the trailing car commits is blocking.
- Late chops, hooks, deliberate dooring, or forcing another car below the usable racing surface may be penalized.
- Superspeedway lane defense remains subject to reasonable racing-room standards.

4. Contact & Racing Room

Contact is not automatically a penalty. Review considers overlap, control, closing rate, expected line, avoidability, and consequence.

5. Rejoins

A driver who leaves the racing surface must return only when it is safe. A dangerous rejoin can be penalized even if the original off-track was not the driver's fault.

6. Yellow-Flag Conduct

- Maintain predictable pace under caution.
- Do not pass under yellow except when iRacing instructs positions to be exchanged.
- Avoid unnecessary weaving, brake-checking, or aggressive position games during pacing.

7. Pit Road

- Respect pit-entry and pit-exit procedures, blend lines, and speed limits.
- Unsafe pit entry or exit may be reviewed even without an automatic iRacing penalty.

8. Incident Limits



Season standard: 12x warning and 20x automatic disqualification.

9. Green-White-Checkered

PRL uses two attempts. If iRacing ends the race under yellow after available attempts, the simulator finish is used subject to post-race stewarding adjustments.

10. Conduct & Communication

- Intentional wrecking and retaliation are prohibited.
- Threats, slurs, discriminatory abuse, or targeted harassment can result in suspension or removal.
- Official race voice/text is reserved for Race Control.
- Do not argue incidents live during competition.

11. Protests

Driver protests must be submitted privately within 24 hours of the checkered flag with the round, lap/time, cars involved, and a concise factual explanation.

12. Penalty Guide

- Minor avoidable contact - warning or -5 points.
- Avoidable contact causing spin/caution - typically -10 points.
- Reckless rejoin - typically -10 points.
- Reactionary blocking - warning, then -5 points.
- Start/restart violation - end-of-line or -5 points.
- Ignoring Race Control - typically -10 points.
- Intentional wrecking / retaliation - -25 points + minimum one-race suspension; possible removal.
- Abusive / discriminatory conduct - suspension or removal.

13. Appeals

One appeal may be submitted within 24 hours of a published decision when new evidence exists or a rule was materially misapplied.

14. Service / Connection Problems

Individual hardware, connection, or client failures are normal racing misfortune. A widespread iRacing outage or major PRL configuration error may result in a restart, postponement, or other published remedy.

15. Rule Changes

Material competitive changes are announced before the next points race and are not applied retroactively.

Contact

Questions or rule clarifications before race night: contact@pitmarkracing.com. League announcements and driver communication live in the Pitmark Discord: <https://prl.pitmarkracing.com/discord>.